JAKE GONZALES

CONTACT INFORMATION

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Research Interests

My research interests are broadly at the intersection of control theory, machine learning and AI, optimization, and game theory. Specifically, I am interested in developing safe and scalable decision-making algorithms for learning-enabled multi-agent autonomous systems operating in uncertain, real-world environments.

EDUCATION

University of Washington	Sept. 2023 – Present
Ph.D., Electrical Engineering	Seattle, WA
Advisors: Prof. Behçet Açıkmeşe and Prof. Lillian Ratliff	
University of New Mexico	Aug. 2019 – May 2023
Bachelor of Science in Electrical Engineering	Albuquerque, NM
Advisor: Prof. Meeko Oishi	
Honors and Awards	
Amazon Ph.D. Fellowship, UW Amazon Science Hub	2024 - 2025
GEM Ph.D. Fellowship	2023
Department of Defense (DoD) Secret Security Clearance	2023

Four Nominations for Employee Recognition Awards at Sandia National Labs	2022
Department of Energy (DOE) Top Secret (Q) Security Clearance	2021
Hispanic Scholarship Fund (HSF) Scholar	2021, 2022
UNM Dean's List	2021, 2023

PUBLICATIONS

- 1. Jake Gonzales, Joey Sullivan, Samuel Burden, Lillian Ratliff, Daniel Calderone. "Decomposition and Learning Congestion for Multi-Agent Path Finding and Task Assignment," (In Preparation for Submission), *Learning for Dynamics and Control (L4DC)*, 2025.
- 2. Oswin So, Zachary Serlin, Makai Mann, **Jake Gonzales**, Kwesi Rutledge, Nicholas Roy, Chuchu Fan. "How to Train Your Neural Control Barrier Function: Learning Safety Filters for Complex Input-Constrained Systems," *IEEE International Conference on Robotics and Automation (ICRA)*, 2024, [Paper Link]
- 3. Adam J. Thorpe, **Jake A. Gonzales**, Meeko MK Oishi. "Data-Driven Stochastic Optimal Control Using Kernel Gradients," *American Control Conference (ACC)*, 2023, [Paper Link]
- 4. Sofie W. Schunk, Shane McMurray, Jake A. Gonzales. "Advancing Model Credibility for Linked Multi-Physics Surrogate Models within a Coupled Digital Engineering Workflow of Nuclear Deterrence Systems," Model Validation and Uncertainty Quantification, Volume 3, Proceedings of the 41st IMAC, 2023, [Paper Link]
- 5. Kelsey Wilson, Ruby Ta, **Jake Gonzales**, Seethamble S. Mani, Casey Noll, Wesley Krueger, William Gruner, Timothy Wisley. "Visualization of MBSE Datasets in an Interactive 3D Game Engine," *Western States Regional Conference INCOSE*, Sept. 2022.

Research Experience

Graduate Researcher

University of Washington

- Working with Prof. Lillian Ratliff and Prof. Sam Burden on developing a hierarchical decision-making framework for large-scale autonomous mobility, combining learned congestion models and routing game theory with low-level search algorithms for efficient path planning.
- Working with Prof. Lillian Ratliff and Prof. Karen Leung to develop novel methods using conformal risk control—a statistical verification technique—to quantify and control uncertainty in safety constraints for safe planning in human-robot interactions.
- Awarded Amazon PhD Fellowship to investigate 1) using foundation models to improve scalability and generalization in multi-agent RL, and 2) fine-tuning foundation models through interactions in Stackelberg games.

Undergraduate Researcher

University of New Mexico

- Research in non-parametric methods for approximating solutions to stochastic optimal control problems using the theory of kernel embeddings of distributions resulting in efficient controller synthesis for uncertain, nonlinear systems.
- Developed kernel gradient-based optimization algorithms for solving data-driven stochastic optimal control problems.

Undergraduate Researcher

Stanford University

- Summer research program working with the Autonomous Systems Lab under Dr. Marco Pavone.
- Developed deep learning models for perception-based autonomous navigation through a hand-made driving course.

Work Experience

MIT Lincoln Laboratories

Research Intern

- Collaborated with MIT-LL technical staff, graduate students from REALM, and Prof. Chuchu Fan working on neural control barrier functions.
- Developed algorithms for safe multi-agent control of nonlinear, high-dimensional systems with input constraints using neural control barrier functions.

Sandia National Laboratories

Undergrad Year-Round Intern

- Worked on challenging problems related to the advancement of digital engineering for nuclear deterrence applications.
- Developed reduced-order multi-physics models of subcomponents of nuclear deterrence systems.
- Performed Sobol' sensitivity analysis on complex, nonlinear physical systems for uncertainty quantification.
- Built interactive VR environments that integrated varying datasets for decision-makers to become experts on ND models.

TECHNICAL PRESENTATIONS

Presented: "Hierarchical Framework for Scalable Multi-Agent Autonomous Mobility," Lightning Talk at ECE Research Showcase, University of Washington, March 2024. [Poster Link]

Co-Presented: "Systems Engineering Leveraging a Commercial Gaming Platform," Western States Regional Conference INCOSE, Denver, CO, Sept. 2022.

Co-Presented: "Fusing of Model-Based Systems Engineering and Virtual Reality." Sandia National Labs' 4th Annual XR Conference, virtual, July 2022.

TEACHING EXPERIENCE

Teaching Engineering Teaching Assistant, EE 406

Computer Logic Design Teaching Assistant, ECE 238

Introduction to Electrical Engineering Teaching Assistant, ECE 101

Spring 2024 University of Washington

Spring, Fall 2022 University of New Mexico

Spring, Fall 2021 University of New Mexico

Sept. 2023 – Present Seattle, WA

Aug. 2021 - May 2023

Albuquerque, NM

Aug. 2022 Palo Alto, CA

Boston, MA

March 2021 - July 2023

July 2023 – Sept. 2023

Albuquerque, NM

PROFESSIONAL SERVICE

• Delegate Reviewer for Prof. Karen Leung, International Conference on Robotics and Automation, 2025

Relevant Coursework

* indicates graduate courses

Control Theory: classical control theory, design of feedback control systems, linear systems theory*, linear multivariable control*, nonlinear control systems*

Mathematics: advanced calculus*, convex optimization*, mathematical foundations of systems theory*, probability theory

Learning and Robotics: machine learning*, deep learning*, reinforcement learning*, autonomous mobile robots*, decision-making and control for safe interactive autonomy*

Leadership & Mentoring

PhD Student Member, University of Washington Fall 2024 - Present • Serving on the UW ECE DEI advisory committee to provide input on faculty/staff searches and advocate for initiatives promoting department inclusion. Math Mentor, Prison Mathematics Project 2023 - Present • Mentoring an inmate rehabilitating himself through mathematics. Graduate Student Volunteer, University of Washington Fall 2023, 2024 • Provided feedback to underrepresented prospective PhD students applying to UW ECE through GASP. Research Mentor, Tesla High School Sept. 2023 - April 2024 • Mentored HS students using ML to model mercury pollution in aquatic ecosystems. Peer Mentor, UNM Student Success Center Aug. 2022 - May 2023 • Mentored five new undergrad engineering students from traditionally underrepresented groups to provide help and guidance with challenges of being an engineering student. **Chess Coach**, Learners Chess Academy 2021-2023 • Taught chess at local K-8 schools in Albuquerque, NM to 100+ students.

TECHNICAL SKILLS

Programming: Python, C++, C Scientific Computing: CVXPY, JAX, NetworkX ML Frameworks/Libraries: PyTorch, TensorFlow, scikit-learn Software & Tools: MATLAB/Simulink, ROS, Unity, Gazebo, Arduino